【書類名】

図面

[図1]

本発明の原理構成図

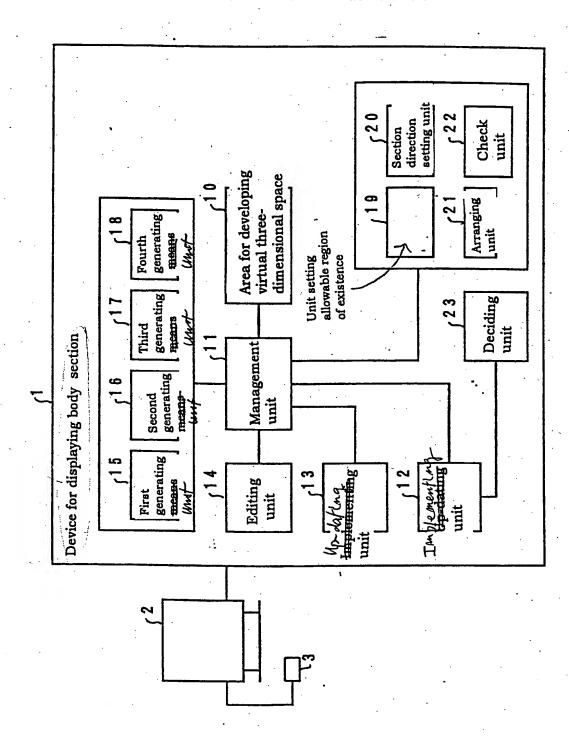
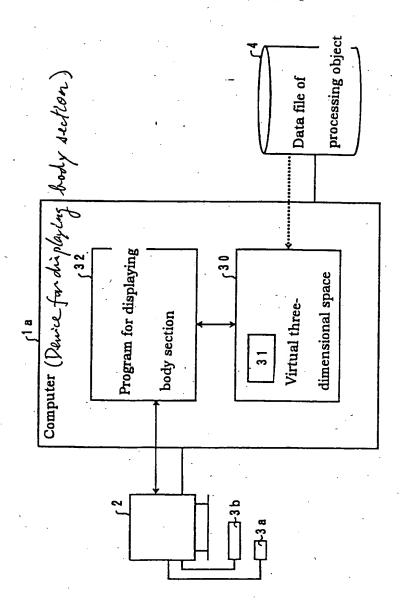


FIGURE 1

FIGURE 2

截如乎 9...

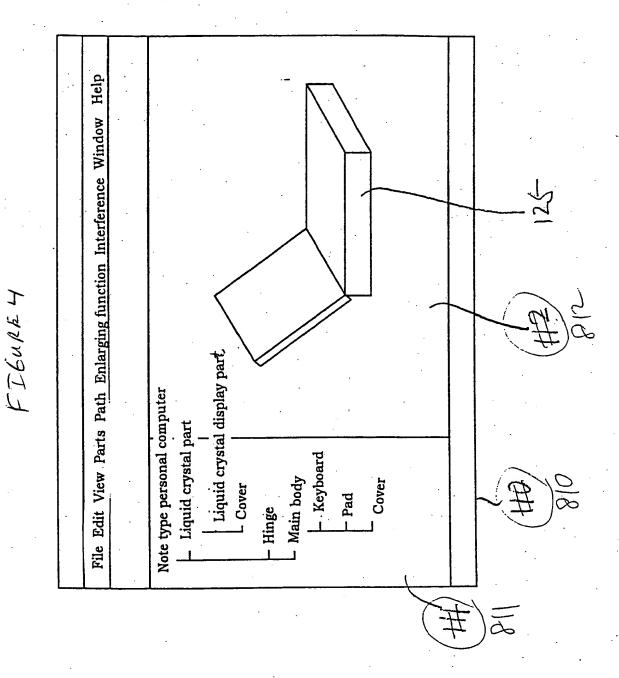
本発明の一実施例



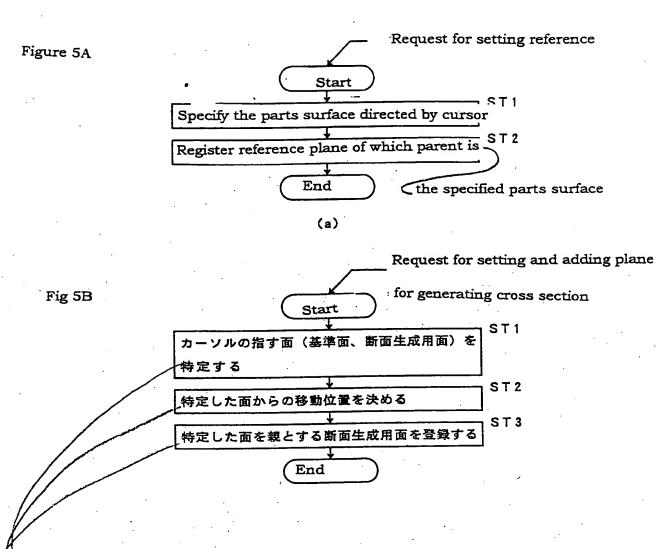
Ø 説 明 間 理 to form information 親から見た。親から見た Name, Kind, Pointer to parent, Pointer to child, Unit, Fundamental position SK. -charis-ch Fundamental pose, Position relative to parent, Position booked from parent 负置 Color, Display, Name display, Half transparent generated section, Pinter 単 位 拖对位置 絶対姿勢 形状情報への 材料情報への ボイング 名称表示 中 過一明 ON/OFFON/OFE ボインタ ボイング ボイング チへか oť 存在可能範囲|断面生成向き 100131 Direction X 0N/0FF 被亦 裁人の - 7- 001 緻 舠 Allowable region of existence, 問 温 絈 Ω ⊹ -Figure 3

FEURE 3

物体断面表示プログラムの処理説明図

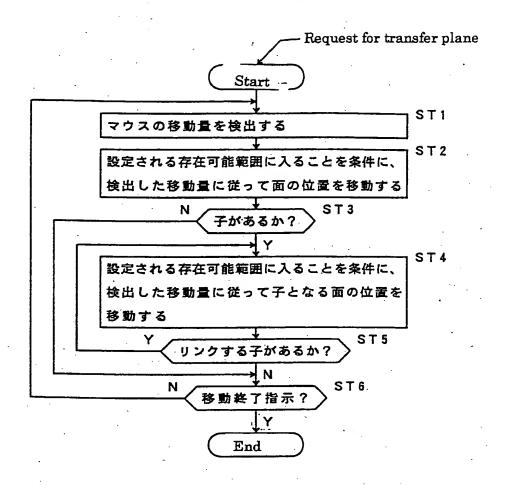


物体断面表示プログラムの処理フロー



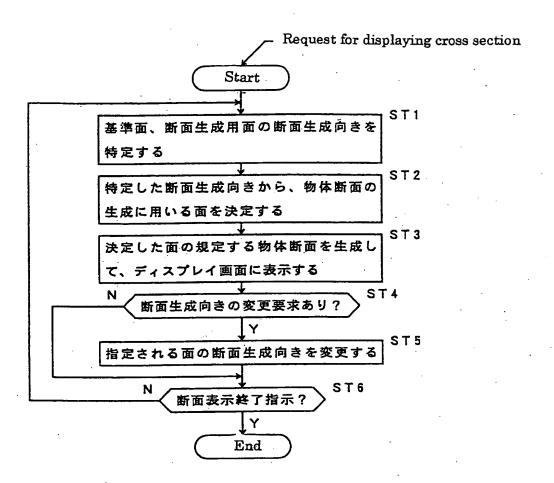
ST1 Specify plane directed by cursor (reference plane, plane for generating section)
ST2 Register plane for generating of which parent is the specified surface
ST3 Register plane for generating of which parent is the specified surface

物体断面表示プログラ Figure 6



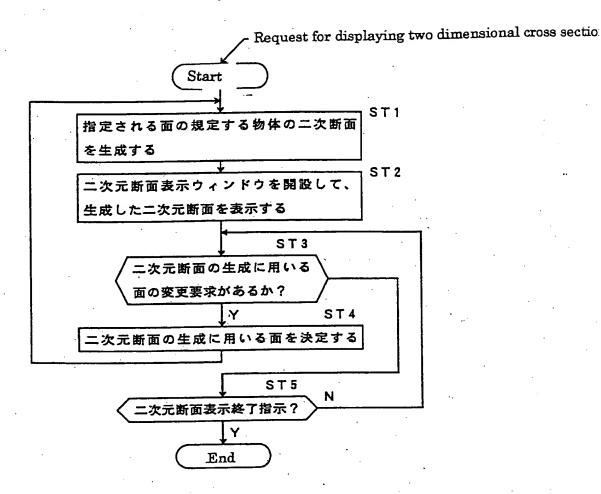
- ST1 Determine movement value of mouse
- ST2 Move plane according to the determined moving value, under condition being within the set allowance region of existence
- ST3 Is there child?
- ST4 Move the child plane according to the moving value, under condition being within the set allowance region of existence
- ST5 Is there link of child?
- ST6 Direction for ending movement

Figure 7

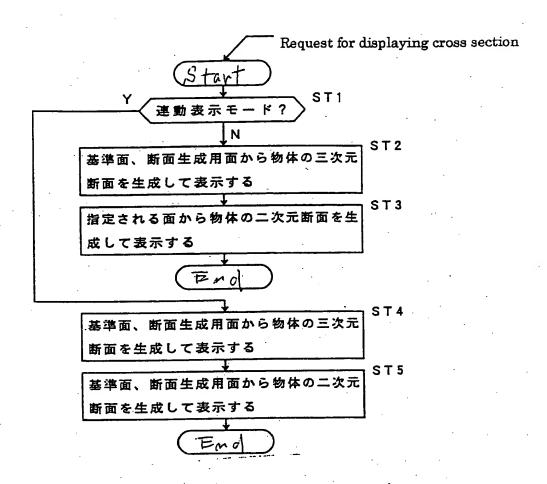


- ST1 Specify direction for generating cross section of reference plane, plane for generating cross section .
- ST2 Determine plane for generating body cross section by the specified direction for generating cross section
- ST3 Generate body cross section ruled by the specified plane, and display it
- ST4 Is there request for change of direction for generating cross section
- ST5 Change direction for generating cross section of specified plane
- ST6 Request for ending display of cross section

Figure 8

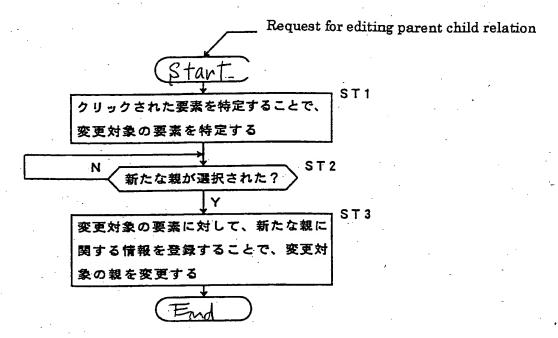


- ST1 Generate two dimensional cross section of body ruled by the directed plane
- ST2 Open window for displaying two dimensional cross section
- ST3 Is there request for change of plane for generating two dimensional cross section?
- ST4 Determine the plane for generating two dimensional cross section
- ST5 Request for ending two dimensional cross section?

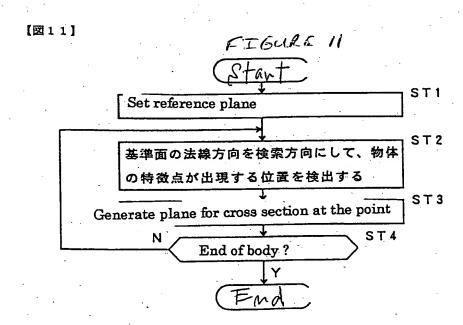


- ST1 Linking display mode?
- ST2 Generate three dimensional cross section of body by reference plane, plane for generating cross section
- ST3 Generate two dimensional cross section of body by the directed plane
- ST4 Generate three dimensional cross section of body by reference plane, plane for generating cross section
- ST5 Generate two dimensional cross section of body by reference plane, plane for generating cross section

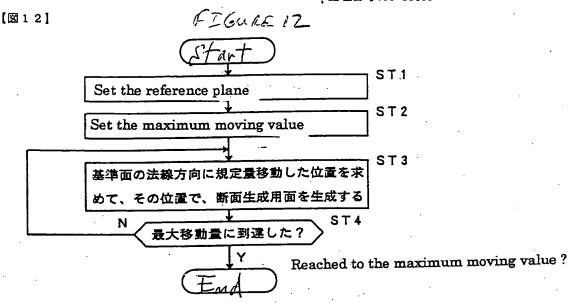
Figure 10



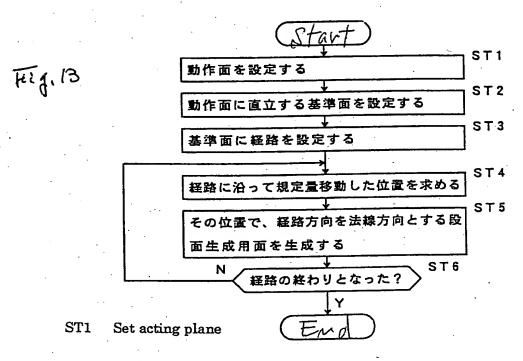
- ST1 Specify clicked element, and specify element of change object
- ST2 New parent id selected?
- ST3 Change the parent of change object by registering information concerning to the new parent for the element of change object



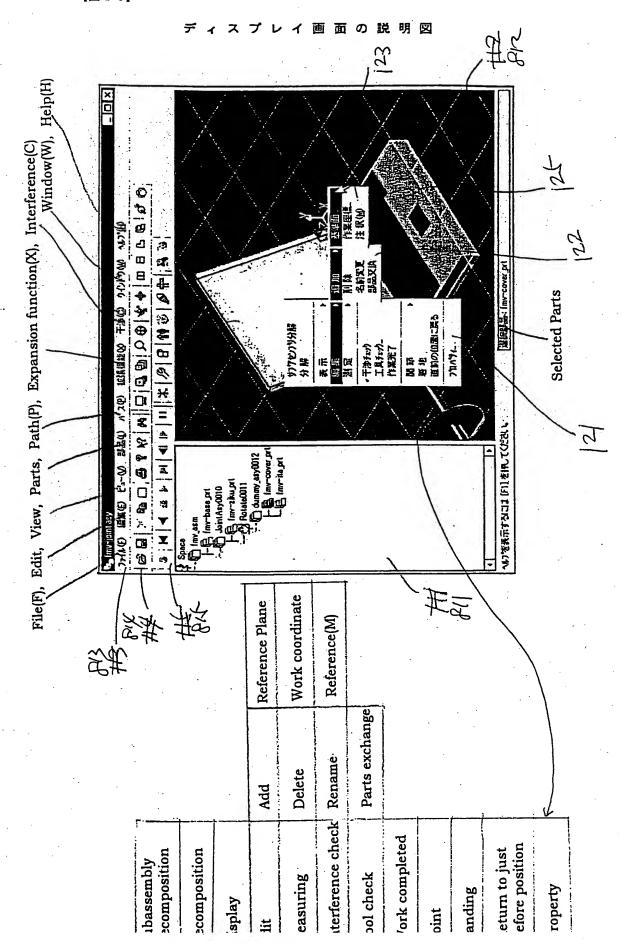
ST2 Determine position appearing of specific point by normal direction of reference plane as detecting direction



Determine a position moved by ruled moving value in direction of normal ST3 direction of reference plane



- Set reference plane perpendicular to the acting plane ST2
- ST3 Set path on the reference plane
 - Determine position moved by ruled value along to the path
 - ST5 Generate plane for generating cross section of which normal direction is the path direction at the point
- End of path? ST6



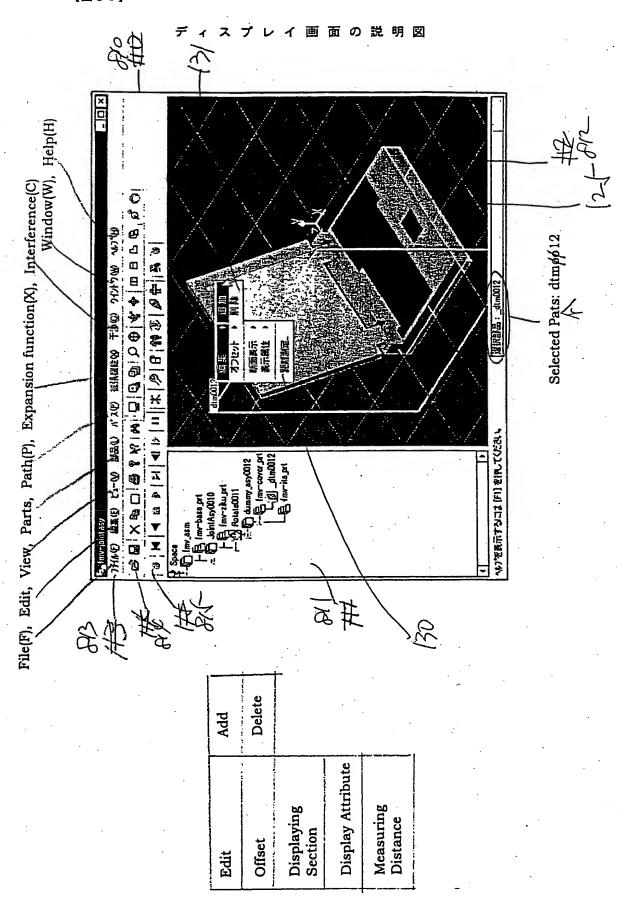
カノダルのフェノ

File(F), Edit, View, Parts, Path(P), Expansion function(X), Interference(C)
Window(W), Help(H)

ディスプレイ画面の説明図

の E | X B □ | 日 B B | D | D | D | A A A | 回 B □ B | D B | X B | □ B X B | D B | X B | D B | X B | D B | X B | D B | X B | D B | X B | D B | X B | D B | X B | D B | X B | D B | X B | D B | X B | D B | X B | D B | X B | D B | X B | D B | X B | D B | X B | D B | X B | D B | X B | D B | X B | D B | X B | D B | X B | X B | D B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X B | X **独居局品: (mv-cover_pri** Selected Parts 小りを表示するこま[F1]を引してびさい Space finy asm

FIGUREIS



91 JUN975

Window(W), Help(H)

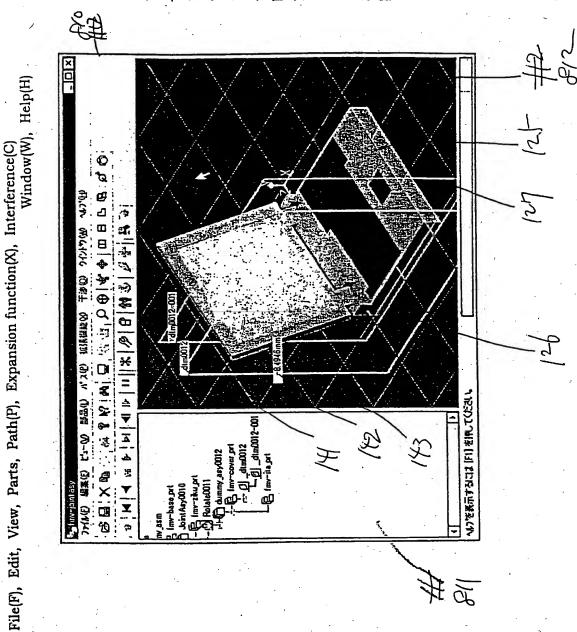
File(F), Edit, View, Parts, Path(P), Expansion function(X), Interference(C)

画 面の説明図 スプレイ

Designate setting position of reference plane る単面を就定する位置を指定してくださ しったの 日本(で) ピューツ お品(し パス(や) 紅珠雄花の 干渉(の) りたけつい ないで **~~を表示するコキ [FI] を持ててびが** dummy, asy 0012

FIBUREIT

ディスプレイ画面の説明図



KICURE 18

FIGURE 19

スプレ 画面 の説明図 1 File(F), Edit, View, Parts, Path(P), Expansion function(X), Interference(C)
Window(W), Help(H) アイルで 偏葉低 ピューツ 野品山 パスピ 拡張機能分 干渉の うくいうい 417・40 AJ7を表示するコま [F1] を作してください。 Y

(50)

【図20】

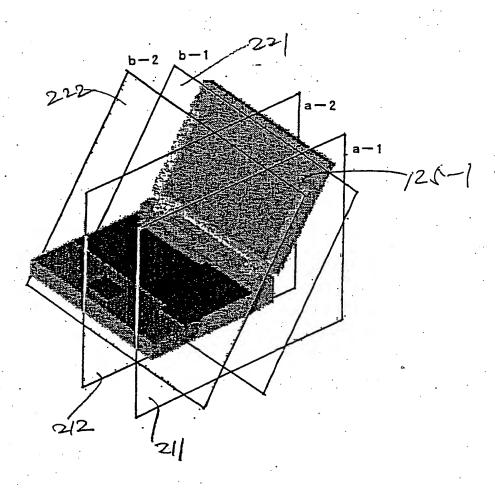
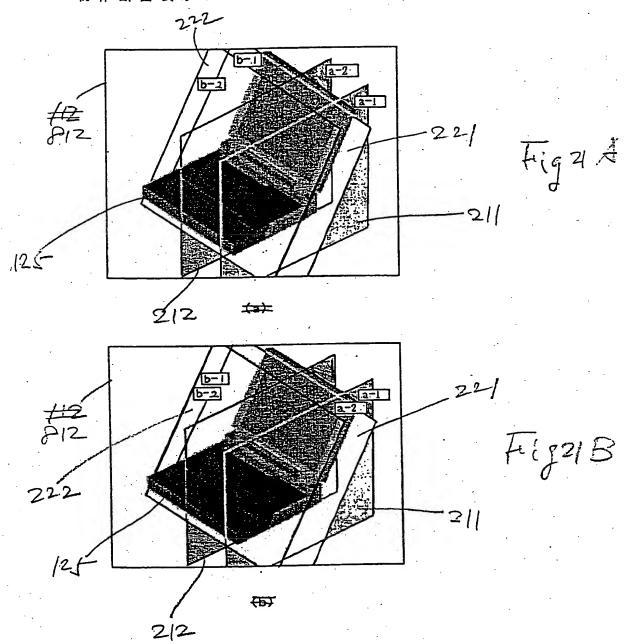


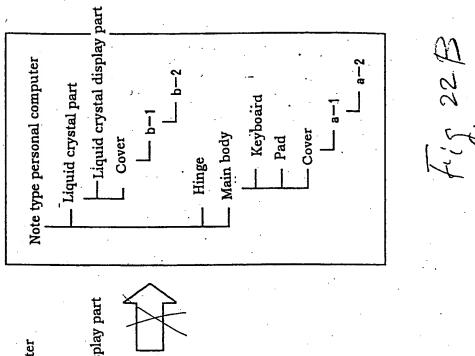
FIGURE 20

[図21]

物体断面表示プログラムの処理説明図



物体断面表示プログラムの処理説明図



Note type personal computer

| Liquid crystal part | Liquid crystal display part | Cover | Hinge | Keyboard | Fad | Cover | Co

Tilg 22 A

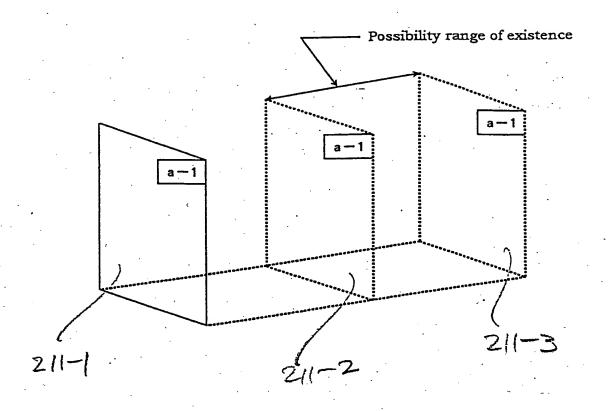


FIGURE 23

File(F), Edit, View, Parts, Path(P), Expansion function(X), Interference(C)
Window(W), Help(H)

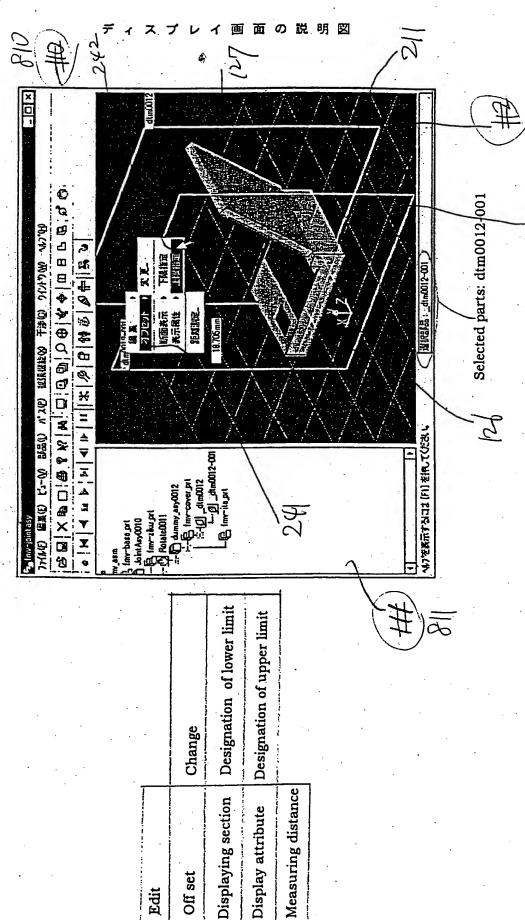
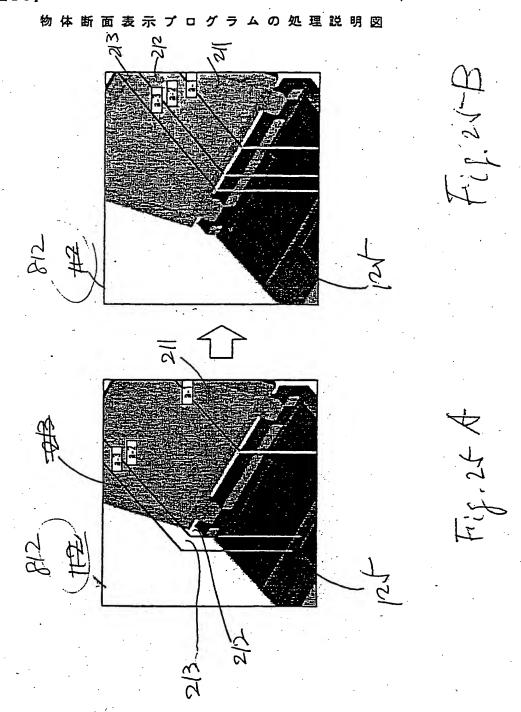


FIGURE 24

[図25]





[図26]

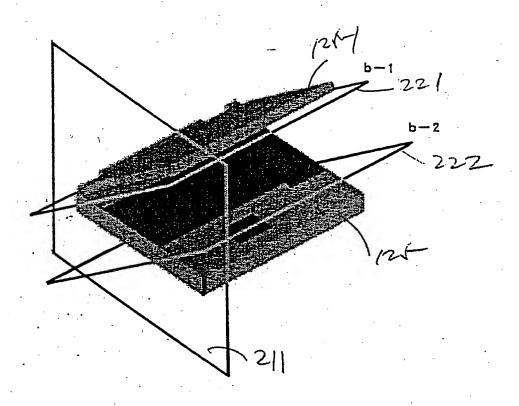


FIGURE 26

Window(W), Help(H) File(F), Edit, View, Parts, Path(P), Expansion function(X), Interference(C)

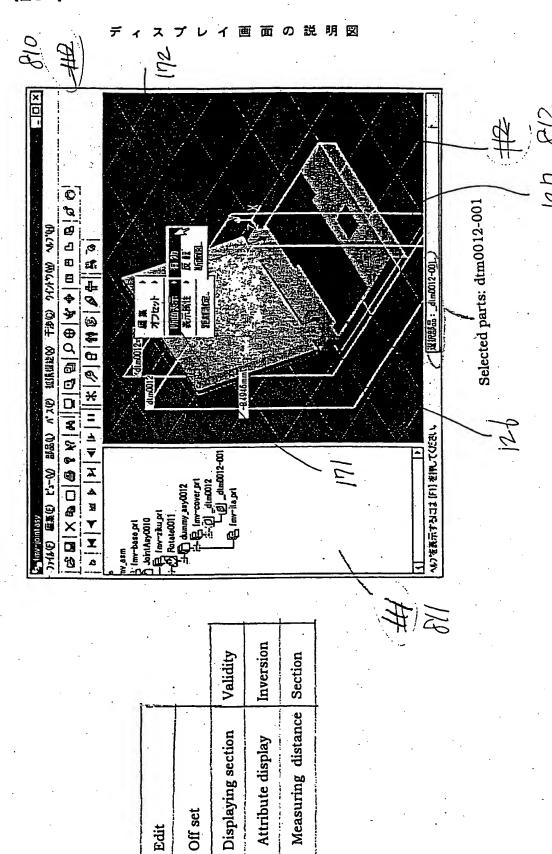
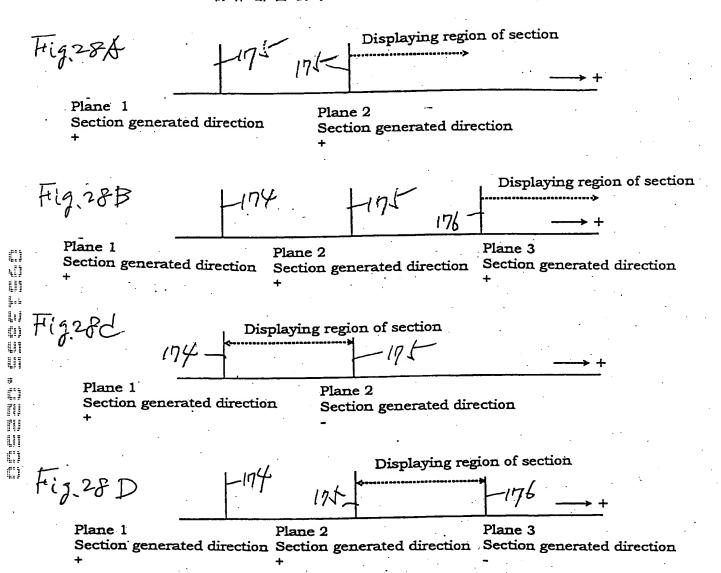


FIGURE 27



Window(W), Help(H) File(F), Edit, View, Parts, Path(P), Expansion function(X), Interference(C)

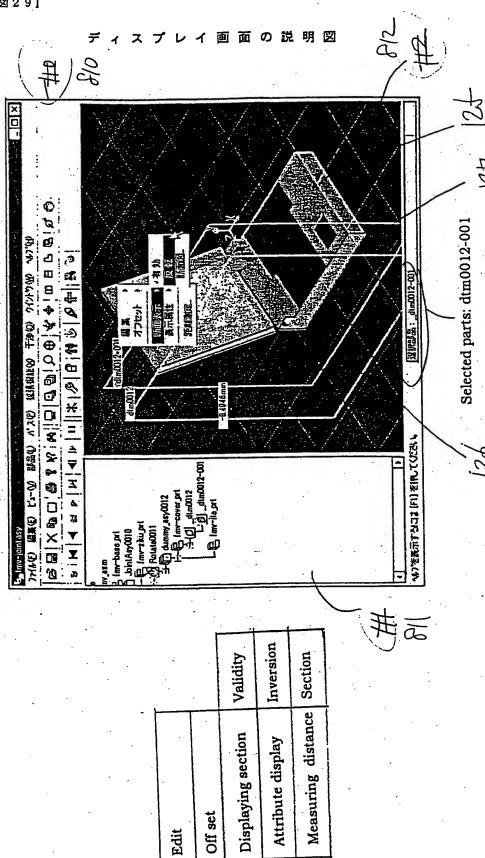
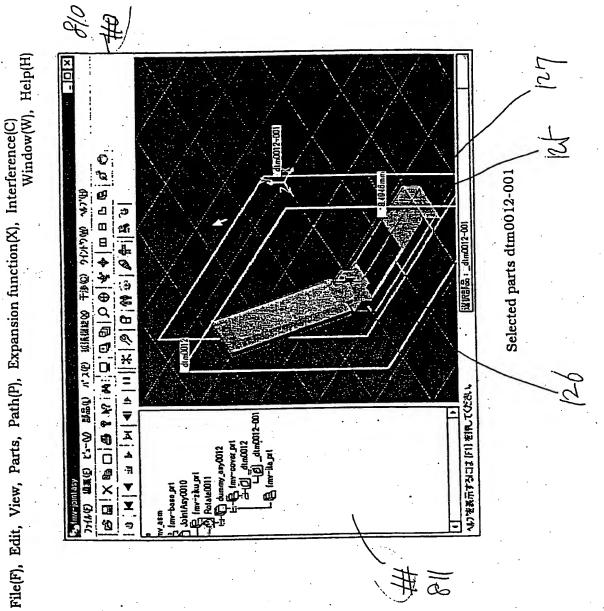


FIGURE 29

 $_{O}^{\sim}$

Freund.

ディスプレイ画面の説明図



(61)

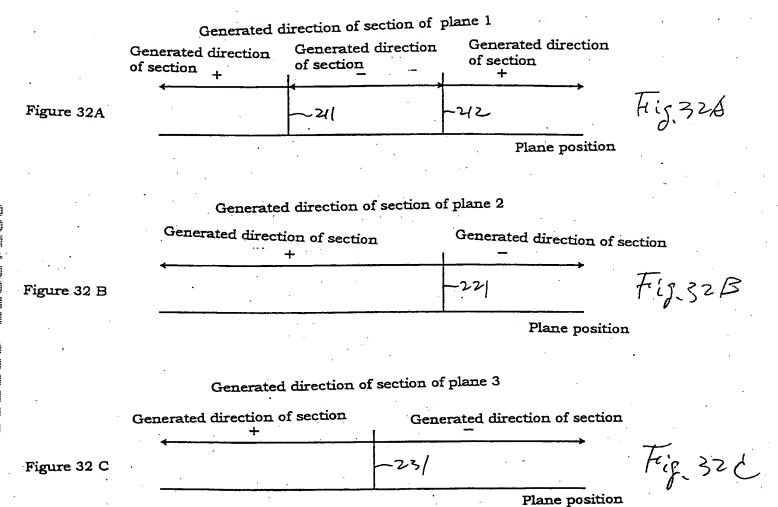
Aのを表示するコオ [FI] を作してびさい。

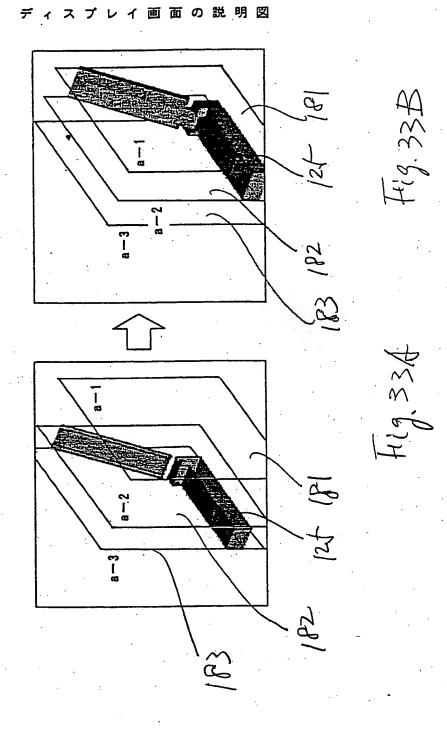
の説明図

画面

File(F), Edit, View, Parts, Path(P), Expansion function(X), Interference(C)
Window(W), Help(H)

F 018 -12 SEN X BUT EN CAN MICHELL DO CAN THE DE BE CO 7746년) 偏氣度) ビュー(公 即品仏) パス(や) 紅馬服能の 干渉(の) ケイントウ州 ヘルン・田 のは 小ののの 日 日 | 米 | 日 | 本の ▼ | エ ら Folate0011





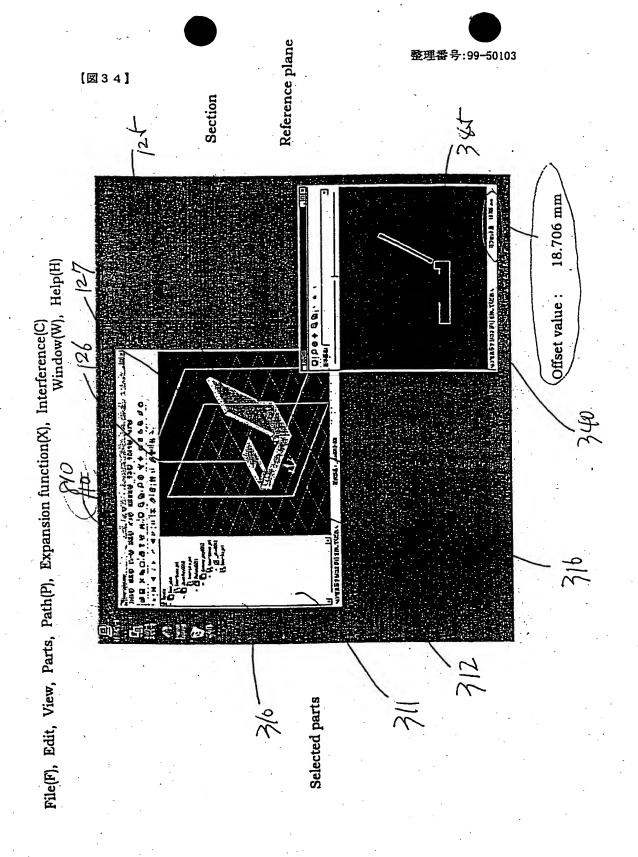
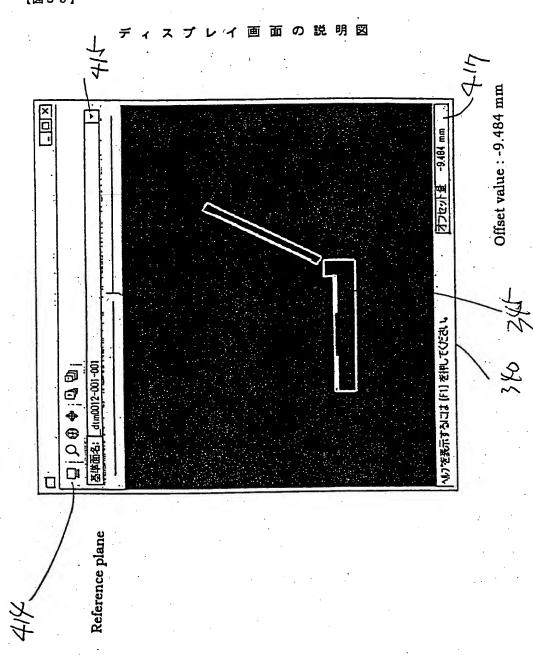


FIGURE 34

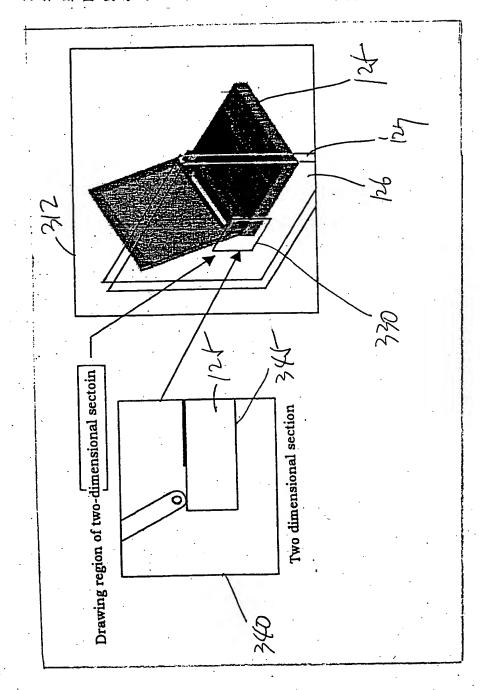
CIGURE 35

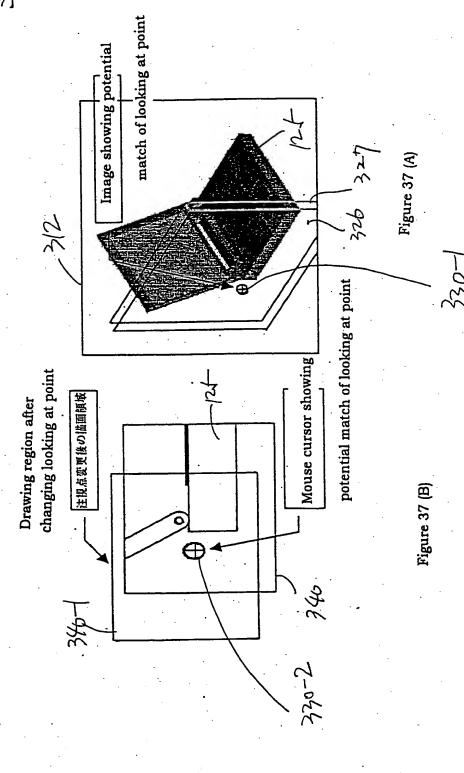


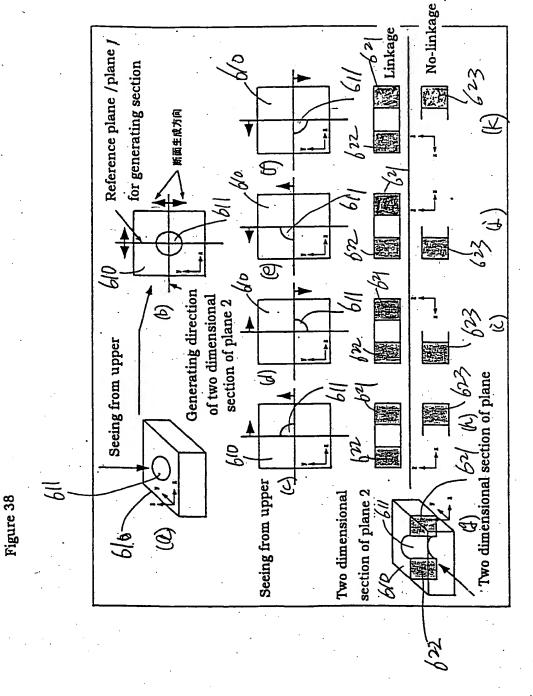
(66)

FIGURE 36

[図36]



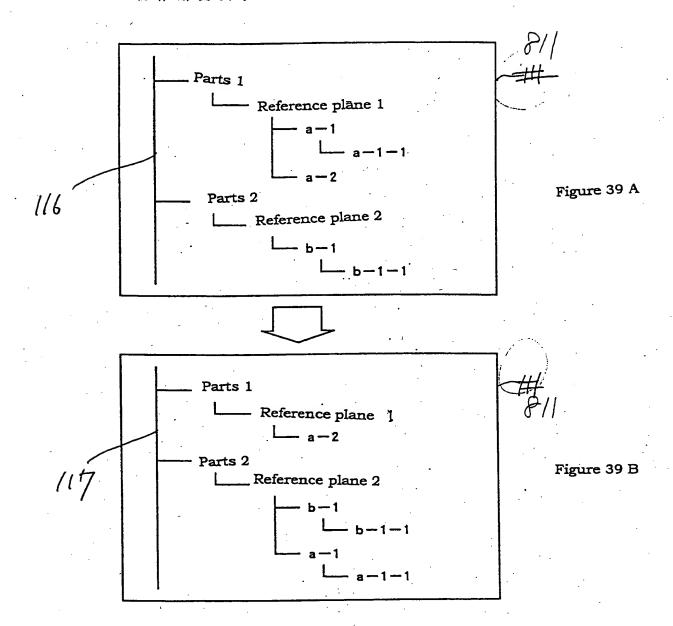






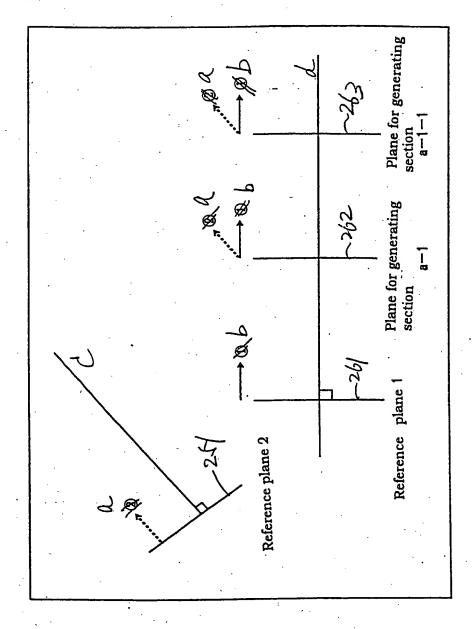
【図39】

物体断面表示プログラムの処理説明図





説 示





[図41]

物体断面表示プログラムの処理説明図

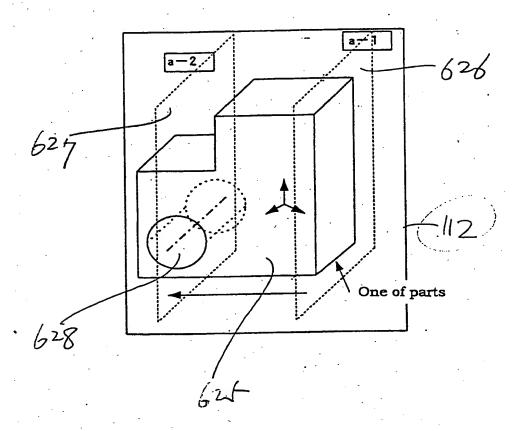


FIGURE 41

[図42]

Reference plane

Path

Reference plane

Acting plane

Drawing seen from A direction

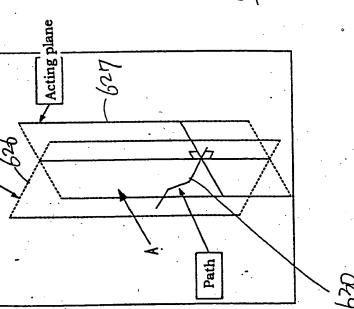


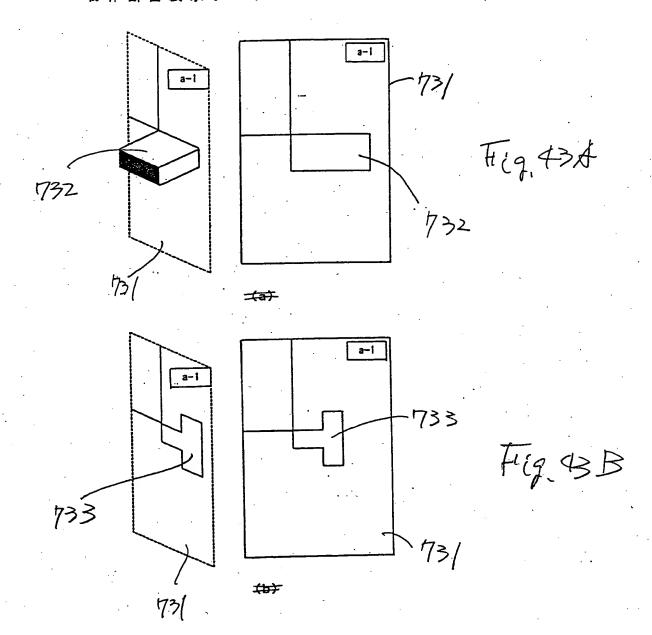
Figure 42 B

Figure 42A



【図43】

物体断面表示プログラムの処理説明図



[図44]

物体断面表示プログラムの処理説明図

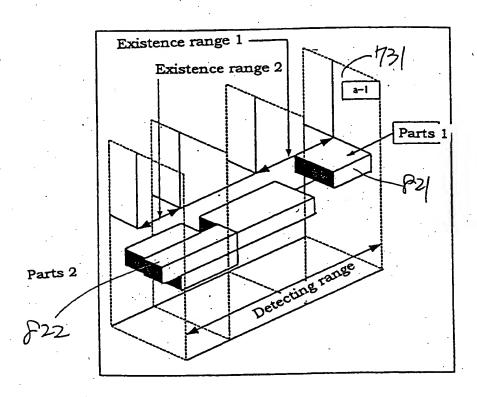


FIGURE 44



本発明の機能ブロック図

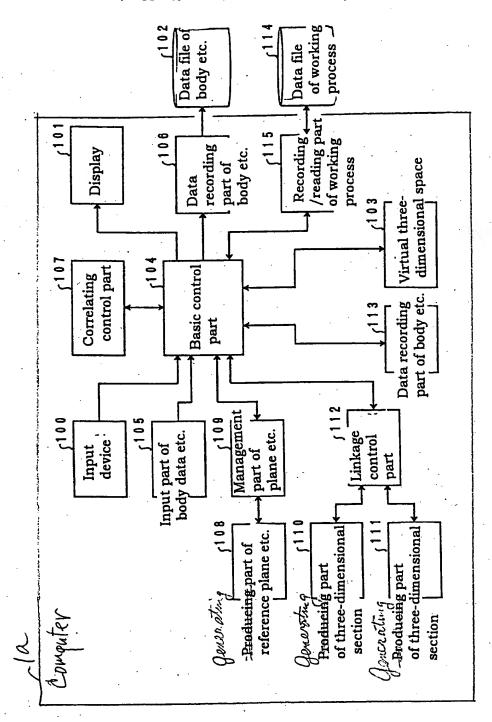
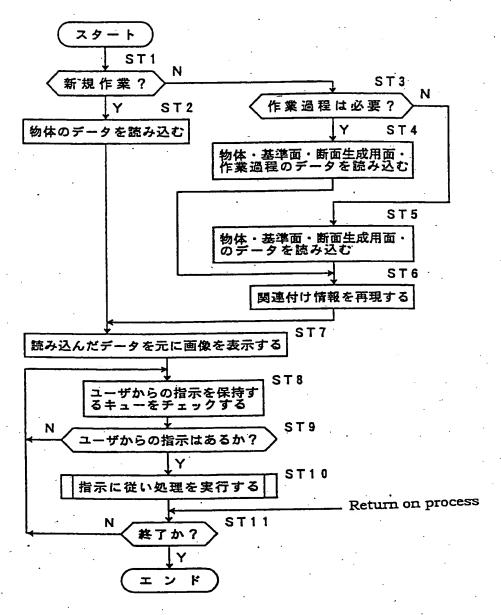


Figure 45





ST1 New work?

ST2 Read data of body

ST3 Is necessary work history

ST4 Read data of body, reference plane, plane for generating cross section and work history

ST5 Read data of body, reference plane, plane

for generating cross section

ST6 Reproduce relation information

ST7 Display image based on the read data

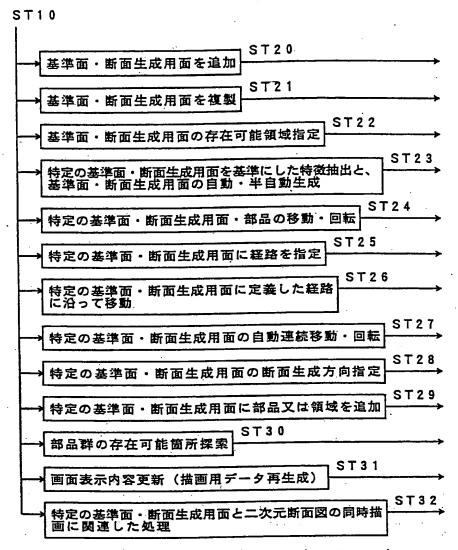
ST8 Check queue keeping directions from a user

ST9 Is there direction of a user

ST10 Implement execute process according to direction

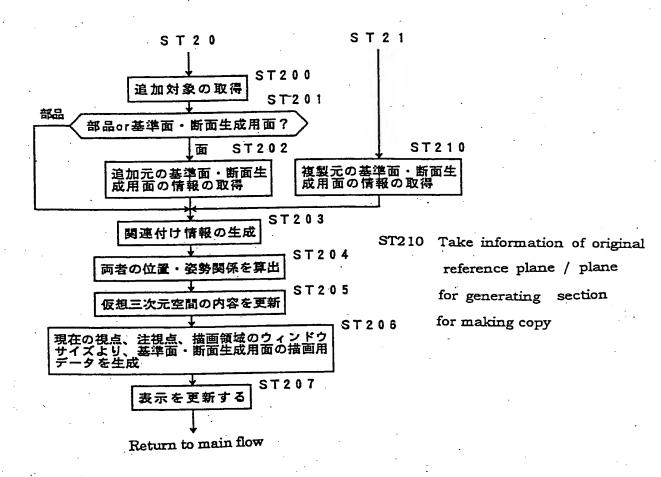
ST11 End of process?

本 発 明 の 実 行 す る 処 理 フ ロ ー



- ST20 Addition of reference plane/ plane for generating cross section
- ST21 Copy of reference plane/ plane for generating cross section
- ST22 Direction of allowable region of reference plane /plane for generating cross section
- ST23 Extraction based on specified reference plane /plane for generating cross section, and automatic / semiautomatic generation of reference plane / plane for generating cross section
- ST24 Transfer / rotation of specified reference, plane for generating cross section and parts
- ST25 Direction of path on specified reference plane / plane for generating cross
- ST26 Move along the route along the path reference plane / plane for generating Cross section
- ST27 Automatic succeeding transfer and rotation of specified reference plane / plane for generating cross section
- ST28 Request of direction of plane for generating cross section for specified reference plane / plane for generating cross section
- ST29 Addition of parts and region in the specified reference plane / plane for generating cross section
- ST30 Allowable region of parts existing Detection of allowable region of parts exiting
- ST31 Update of display (regeneration of image data
- ST32 Process concerning to image simultaneously specified reference plane / plane for generating cross section and two dimensional cross section

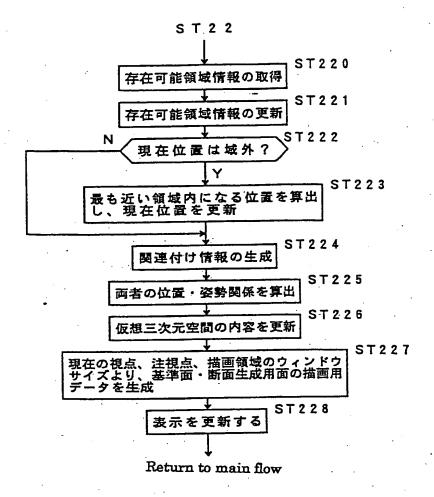




ST200	Take the addition object
ST201	Parts or reference plane / plane for generating cross section?
ST202	Take information of original reference plane / plane for generating cross section
	for addition
ST203	Create information on relation
ST204	Calculate position / pose relation thereof
ST205	Update contents of virtual three dimensional cross section
ST206	Grants image data of reference plane / plane for generating cross scotted and
	present viewpoint, observing point and window size of image region
ST207	

Figure 49

本発明の実行する処理フロー

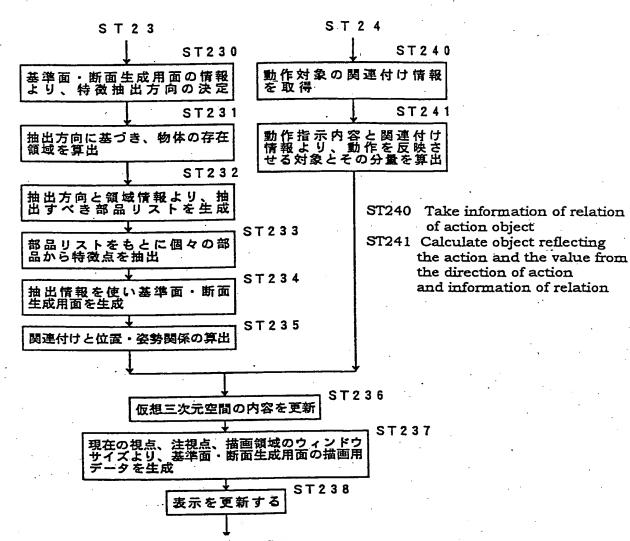


ST220	Take information of allowable region of existence
ST221	Update information of allowable region of existence
ST222	Present position is out of the region?
ST223	Calculate the nearest position in the region, and update present position
ST224	Generate information of relation
ST225	Calculate position / pose relation thereof
ST226	Update virtual three dimensional cross section
ST227	Generate image data of reference plane / plane for generating cross section by
	present viewpoint, observing point and window size of image region
ST228	Update display



Figure 50

本発明の実行する処理フロー

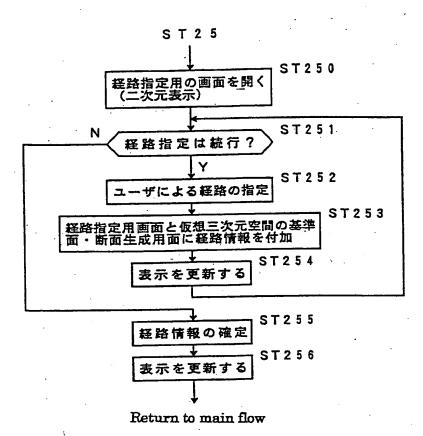


Return to main flow

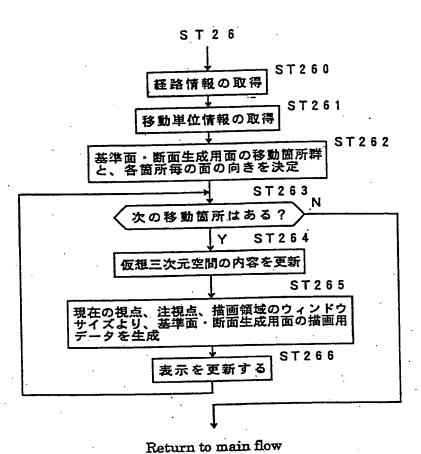
- ST230 Determine of specified extraction from information of reference plane / plane for generating cross section
- ST231 Calculate allowance region of body existing based on the extracted direction
- ST232 Generate parts list for extracting from extracting direction and information of region
- ST232 Extract specified point from each of parts based on parts list
- ST234 Generate reference plane / plane for generating cross section
- ST235 Calculate relation and position / pose relation
- ST236 Update virtual three dimensional cross section
- ST237 Generate image data of reference plane / plane for generating cross section by present viewpoint, observing point and window size of image region
- ST238 Update display



Figure 51



ST250	Open screen for directing path (two dimensional diplay)
ST251	Continue direction of path
ST252	Direction of path by a user
ST53	Direction of path by a user Add path information to screen for directing path, reference plane / plane for generating cross section in virtual three dimensional space
ST254	Update display
ST255	Determine path information
ST256	Update display



Take path information ST260

Take information of moving unit. ST261

ST262 Determine moved points group of reference plane and plane foe generating cross section, and direction of the plane at each position

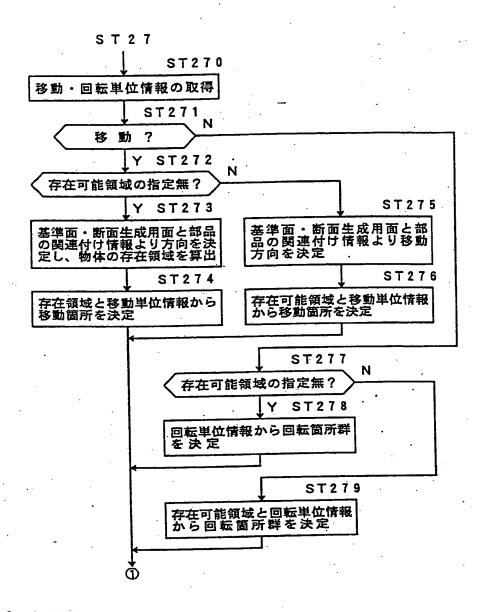
ST263 Is there next moving place?

Update of contents in virtual three dimensional space ST 265

Generate image data of reference plane / plane for generating cross section by ST265 present viewpoint, observing point and window size of image region

ST266 Update display

Figure 53



ST270 Take transfer / rotation

ST271 Transfer

ST272 Direction of allowable region of existence is there?

ST273 Determine direction from reference plane / plane for generating cross section and information of relation of parts, and calculate allowable region of body.

ST274 Determine moved place from the existence region and information of transfer

ST275 Determine direction of transfer place from the existence region and information of relation of parts

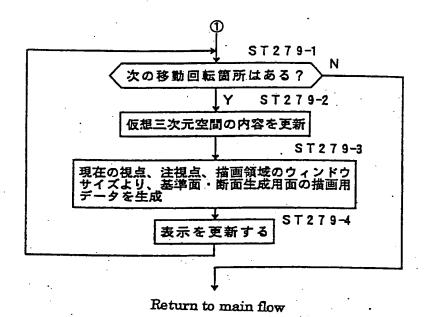
ST276 Determine moved place from the existence region and information of transfer unit

ST277 Allowable region of existence

ST278 Determine group of rotation points

Determine rotation points group from allowable region of existence and ST279 information of rotation unit

Figure 54

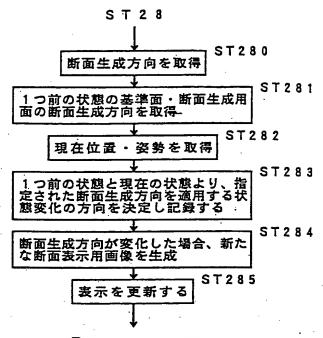


ST 279-1 Is there next transfer/rotation point?

ST279-2 Update contents of virtual three dimension space

ST279-3 Generate image data of reference plane / plane for generating cross section by present viewpoint, observing point and window size of image region

ST279-4 Update display



Return to main flow

ST280 Take direction of cross section

ST281 Take direction generated cross section of just before reference plane / plane for generating cross section

ST282 Take present position / pose

ST283 Determine direction of state change applying the direction for generating cross section from just before state and present state, and register it

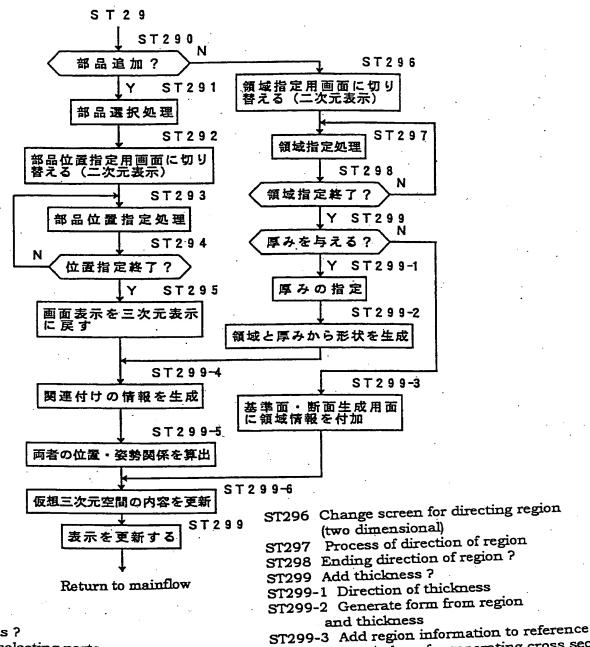
ST284 Generate image of new plane for generating in case of direction for generating cross section

ST285 Update display

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plane / plane for generating cross section

本発明の実行する処理フロー



ST290 Add parts?

ST291 Process selecting parts

ST292 Change screen for directing parts position (for two dimensional display)

ST293 Process for directing parts position

ST294 End of direction of position?

ST295 Return screen to three dimensional display

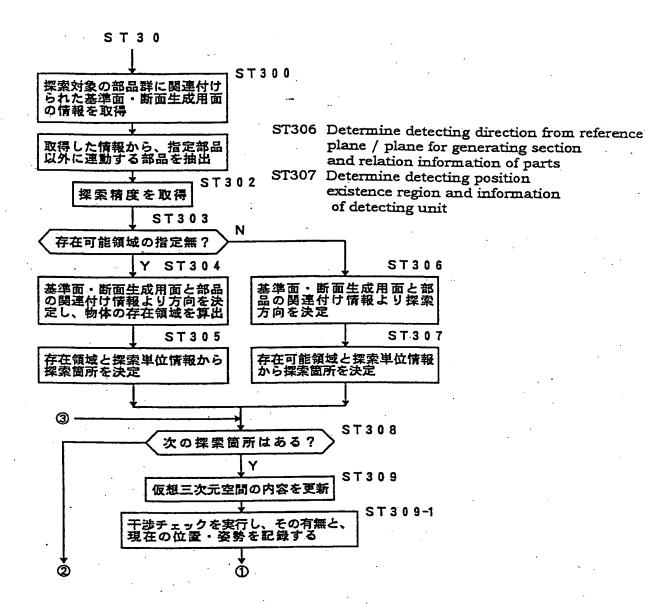
ST299-4 Generate information of relation

ST299-5 Calculate position/pose relation thereof

ST299-6 Update contents of virtual three dimensional cross section

ST299-7 Update display





- ST300 Take information of reference plane / plane for generating cross section
- ST301 Extract linked parts directed other than directed parts from obtained information
- ST302 Take accuracy of detection
- ST303 Is there direction of allowable region of existence?
- ST304 Determine direction from reference plane / plane for generating cross section and relation information of parts, and calculate allowable region of existence
- ST305 Determine detecting position from existence region and information of detecting unit

ST308 Is there next detecting position?

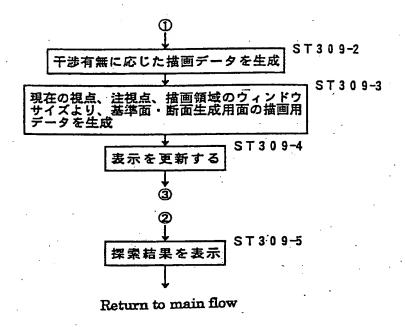
ST309 Update contents of three dimensional cross section.

ST309-1 Execute interference check, and register its existence or no-existence, present position / pose



Figure 58

本発明の実行する処理フロー



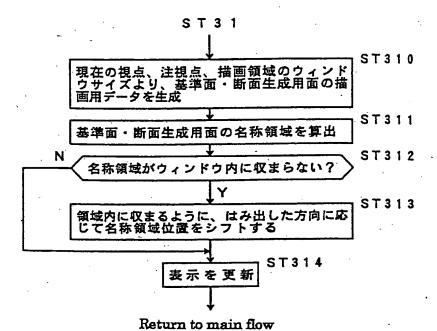
ST309-2 Generate image data corresponding to interference

ST309-3 Generate image data of reference plane / plane for generating cross section by present viewpoint, observing point and window size of image region

S309-4 Update display

ST309-5 Display result of detection





ST310 Generate image data of reference plane / plane for generating cross section by present viewpoint, observing point and window size of image region
ST311 Calculate name regin of reference plane / plane for detecting cross section

ST312 Name region is within window?

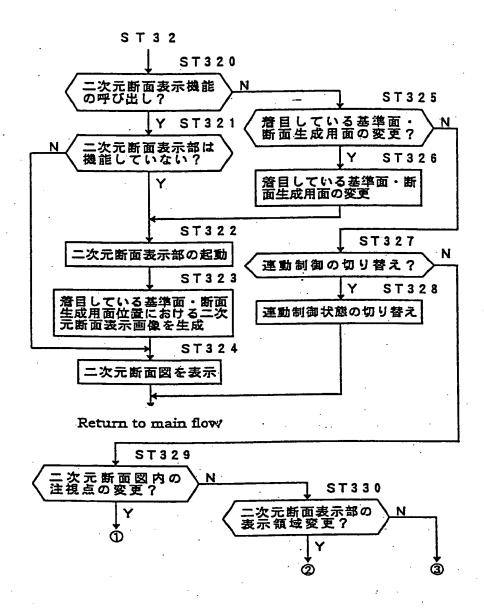
ST313 Shift the position of the name region for direction determined by overflow direction so as to be positioned within the region

ST314 Update display



Figure 60

本発明の実行する処理フロー



ST320 Calling display function of two dimensional section?

ST321 Display part of two dimensional section is acting?

ST322 Act display part of two dimensional cross section

ST323 Generate display image of two dimensional section at the position of reference plane / plane for generating cross section aimed

ST 324 Display two dimensional cross section

ST325 Is there change of reference plane / plane for generating cross section aimed?

ST326 Change reference plane / plane for generating cross section aimed

ST327 Is there change of link control?

ST328 Change link control state

ST329 Is there change aimed point in figure of two dimensional cross point ST330 Is there change of display region of two dimensional cross point

本発明の実行する処理フロー

